

Device OFF

**Sled vibrates building
Building vibrations splash water**

Inside Saturn V Dynamic Test Stand



1
00:00:00,000 --> 00:00:07,046
Music

2
00:00:08,423 --> 00:00:09,654
When you look at the vibration

3
00:00:09,689 --> 00:00:11,469
characteristics of tall buildings,

4
00:00:11,504 --> 00:00:13,637
oil platforms, aircraft,

5
00:00:13,672 --> 00:00:14,717
there's so many things that

6
00:00:14,752 --> 00:00:16,548
wiggle, and wiggling

7
00:00:16,583 --> 00:00:26,678
is not good.

8
00:00:26,713 --> 00:00:27,718
It's a paradigm shift.

9
00:00:27,753 --> 00:00:28,534
It's a slight shift in

10
00:00:28,569 --> 00:00:29,566
the way you think.

11
00:00:29,601 --> 00:00:31,126
It's a technology that

12
00:00:31,161 --> 00:00:32,317
we developed to couple

13
00:00:32,352 --> 00:00:33,796

the way fluid and

14

00:00:33,831 --> 00:00:35,381
structure interact.

15

00:00:35,416 --> 00:00:36,645
We had a rocket, the Ares

16

00:00:36,680 --> 00:00:37,670
Launch Vehicle, that had

17

00:00:37,705 --> 00:00:38,614
a very significant

18

00:00:38,649 --> 00:00:40,166
dynamic issue, and we

19

00:00:40,201 --> 00:00:42,086
found a way to use the

20

00:00:42,121 --> 00:00:43,189
existing mass in the

21

00:00:43,224 --> 00:00:44,493
LOX tank, the weight of

22

00:00:44,528 --> 00:00:45,974
the fluid, to mitigate

23

00:00:46,009 --> 00:00:47,198
dynamic response of

24

00:00:47,233 --> 00:00:48,470
the entire structure.

25

00:00:48,505 --> 00:00:49,749
One small device weighing

26
00:00:49,784 --> 00:00:52,022
less than 100 pounds on

27
00:00:52,057 --> 00:00:53,341
the device itself, less

28
00:00:53,376 --> 00:00:54,997
than 200 pounds total impact

29
00:00:55,032 --> 00:00:56,174
was able to mitigate the

30
00:00:56,209 --> 00:00:57,213
resonant response of a

31
00:00:57,248 --> 00:01:01,462
650,000-pound launch vehicle.

32
00:01:01,497 --> 00:01:02,326
By controlling the way

33
00:01:02,361 --> 00:01:03,470
that secondary device

34
00:01:03,505 --> 00:01:04,565
controls that fluid,

35
00:01:04,600 --> 00:01:05,501
we can control the

36
00:01:05,536 --> 00:01:06,821
primary system.

37
00:01:06,856 --> 00:01:12,389
Currently, for a lot

38
00:01:12,424 --> 00:01:13,477

of the systems that

39

00:01:13,512 --> 00:01:14,293

are out there that

40

00:01:14,328 --> 00:01:15,190

use fluids, it's all

41

00:01:15,225 --> 00:01:16,030

about containing the

42

00:01:16,065 --> 00:01:17,253

fluids and then you

43

00:01:17,288 --> 00:01:18,005

set up the frequency

44

00:01:18,040 --> 00:01:19,229

of your mitigation

45

00:01:19,264 --> 00:01:20,245

based upon your

46

00:01:20,280 --> 00:01:21,062

container.

47

00:01:21,097 --> 00:01:21,654

The container is

48

00:01:21,689 --> 00:01:32,557

what sets the frequency.

49

00:01:32,592 --> 00:01:33,230

This is different.

50

00:01:33,265 --> 00:01:34,198

The frequency here is

51
00:01:34,233 --> 00:01:36,222
set by the secondary

52
00:01:36,257 --> 00:01:38,662
device.

53
00:01:38,697 --> 00:01:39,190
Our device is special

54
00:01:39,225 --> 00:01:39,934
because it uses the

55
00:01:39,969 --> 00:01:41,133
mass that we add,

56
00:01:41,168 --> 00:01:42,765
either additionally

57
00:01:42,800 --> 00:01:44,117
to a structure or

58
00:01:44,152 --> 00:01:45,397
with the existing

59
00:01:45,432 --> 00:01:46,205
fluid.

60
00:01:46,240 --> 00:01:46,853
We use it more

61
00:01:46,888 --> 00:01:47,725
efficiently than anybody

62
00:01:47,760 --> 00:01:48,589
has ever been able

63
00:01:48,624 --> 00:01:50,550

to do before.

64

00:01:50,585 --> 00:01:51,285

Anywhere that fluids

65

00:01:51,320 --> 00:01:52,285

and structures currently cohabitate

66

00:01:52,320 --> 00:01:54,006

is where you can take

67

00:01:54,041 --> 00:01:55,389

advantage of this.

68

00:01:55,424 --> 00:01:56,445

Buildings is one place

69

00:01:56,480 --> 00:01:57,662

where you've got fluids

70

00:01:57,697 --> 00:01:58,886

already in situ; inside

71

00:01:58,921 --> 00:01:59,822

the building.

72

00:01:59,857 --> 00:02:01,350

Aircraft carry their own fluids.

73

00:02:01,385 --> 00:02:02,557

In the automobile or

74

00:02:02,592 --> 00:02:04,229

you're transporting

75

00:02:04,264 --> 00:02:05,309

fluids across country

76

00:02:05,344 --> 00:02:06,606

in a tanker truck.

77

00:02:06,641 --> 00:02:07,598

Ocean-going vessels,

78

00:02:07,633 --> 00:02:08,614

platforms that are

79

00:02:08,649 --> 00:02:09,230

floating out there

80

00:02:09,265 --> 00:02:09,957

in the ocean.

81

00:02:09,992 --> 00:02:10,806

The question is,

82

00:02:10,841 --> 00:02:12,405

can you access the fluid that's

83

00:02:12,440 --> 00:02:13,277

surrounding you?

84

00:02:13,312 --> 00:02:14,709

Not only can you use this

85

00:02:14,744 --> 00:02:16,494

technology for existing

86

00:02:16,529 --> 00:02:18,038

structures that have problems,

87

00:02:18,073 --> 00:02:19,653

but if you employ it from the

88

00:02:19,688 --> 00:02:21,325

beginning in the design phase,

89

00:02:21,360 --> 00:02:22,869

you can change the attributes

90

00:02:22,904 --> 00:02:24,398

of the design completely.

91

00:02:24,433 --> 00:02:25,614

This is a game-changer.

92

00:02:25,649 --> 00:02:26,358

We're going to change